| LCOV - code coverage report |
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| | Current view: | [top level](http://docs.google.com/index.html) - [PatternProcessor/src](http://docs.google.com/index.html) - PatternEdgeVectors.cpp (source / [functions](http://docs.google.com/PatternEdgeVectors.cpp.func.html)) |  |  | Hit | Total | Coverage | | --- | --- | --- | --- | --- | --- | --- | | Test: | EBM9K Converter Coverage Report |  | Lines: | 76 | 76 | 100.0 % | | Date: | 2012-03-23 |  | Functions: | 3 | 3 | 100.0 % | | Legend: | Lines: hit not hit | Branches: + taken - not taken # not executed |  | Branches: | 4 | 4 | 100.0 % | |  | |
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| Branch data Line data Source code  1 : : #include "PatternEdgeVectors.h"  2 : :   3 : : namespace nft {  4 : :   5 [ + + ][ + + ]: 46170 : EdgeVectorPair PatternEdgeVectors::mEdgeVectorRepo[MAX\_PATTERN\_CODES];   6 : :   7 : : void PatternEdgeVectors::initRepo()   8 : 1095 : {  9 : : //0x00  10 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0].mE.setX (0);  11 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0].mE.setY (1);  12 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0].mK.setX (0);  13 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0].mK.setY (1);  14 : : //0x01  15 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x01].mE.setX (1);  16 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x01].mE.setY (0);  17 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x01].mK.setX (1);  18 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x01].mK.setY (1);  19 : : //0x02  20 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x02].mE.setX (1);  21 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x02].mE.setY (0);  22 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x02].mK.setX (1);  23 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x02].mK.setY (-1);  24 : : //0x03  25 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x03].mE.setX (1);  26 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x03].mE.setY (1);  27 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x03].mK.setX (1);  28 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x03].mK.setY (0);  29 : : //0x04  30 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x04].mE.setX (1);  31 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x04].mE.setY (-1);  32 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x04].mK.setX (1);  33 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x04].mK.setY (0);  34 : : //0x05   35 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x05].mE.setX (1);  36 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x05].mE.setY (-1);  37 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x05].mK.setX (1);  38 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x05].mK.setY (1);  39 : : //0x06  40 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x06].mE.setX (1);  41 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x06].mE.setY (1);  42 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x06].mK.setX (1);  43 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x06].mK.setY (-1);  44 : :   45 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x07].mE.setX (1);  46 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x07].mE.setY (1);  47 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x07].mK.setX (-1);  48 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x07].mK.setY (1);  49 : :   50 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x08].mE.setX (-1);  51 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x08].mE.setY (1);  52 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x08].mK.setX (1);  53 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x08].mK.setY (1);  54 : :   55 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x09].mE.setX (1);  56 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x09].mE.setY (1);  57 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x09].mK.setX (0);  58 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x09].mK.setY (1);  59 : :   60 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0a].mE.setX (0);  61 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0a].mE.setY (1);  62 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0a].mK.setX (-1);  63 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0a].mK.setY (1);  64 : :   65 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0b].mE.setX (0);  66 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0b].mE.setY (1);  67 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0b].mK.setX (1);  68 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0b].mK.setY (1);  69 : :   70 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0c].mE.setX (-1);  71 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0c].mE.setY (1);  72 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0c].mK.setX (0);  73 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0c].mK.setY (1);  74 : :   75 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0d].mE.setX (1);  76 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0d].mE.setY (1);  77 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0d].mK.setX (1);  78 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0d].mK.setY (1);  79 : :   80 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0e].mE.setX (1);  81 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0e].mE.setY (-1);  82 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0e].mK.setX (1);  83 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0e].mK.setY (-1);  84 : :   85 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0f].mE.setX (1);  86 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0f].mE.setY (1);  87 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0f].mK.setX (1);  88 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x0f].mK.setY (1);  89 : :   90 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x10].mE.setX (-1);  91 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x10].mE.setY (1);  92 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x10].mK.setX (-1);  93 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x10].mK.setY (-1);  94 : :   95 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x11].mE.setX (0);  96 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x11].mE.setY (1);  97 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x11].mK.setX (0);  98 : 1095 : PatternEdgeVectors::mEdgeVectorRepo[0x11].mK.setY (1);  99 : :   100 : : return;  101 : : }  102 : :   103 : 21870 : } //namespace shot |

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| Generated by: [LCOV version 1.9](http://ltp.sourceforge.net/coverage/lcov.php) |